

HOOD'S

Sarsaparilla Book of

PARLOR GAMES



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C. I. HOOD & Co.

APOTHECARIES.

LOWELL, MASS.

What the People Think of Hood's Sarsaparilla.

When the first edition of Hood's Cook Book was published, in 1877, referring to public sentiment, we advisedly used the following language: "We are aware that there is a justifiable distrust of remedies put up in patent medicine style, owing to the worthlessness of a large majority of such medicines." And we further stated, by way of explanation, that "Frequent calls over our counter for a reliable blood purifier, alterative and tonic, was the motive power which set us to work to compound an article which we could use in our own family, among our friends, and conscientiously advise our customers to use whom we meet face to face."

WE ARE GLAD TO STATE

That the prejudice to which we referred has gradually given way, and the current of public opinion has been changed from one of doubt to implicit confidence in Hood's Sarsaparilla by our honest methods in advertising, our care to publish only truthful statements, and by our constant care to purchase only the choicest of roots, barks and other articles entering into this medicine. Hood's Sarsaparilla received its first commendations from our neighbors and citizens of Lowell. Their good words were such as to make calls for it in the neighboring cities and towns; and thus, from a small beginning, the circuit of demand for

HOOD'S SARSAPARILLA

Has continually increased until now its name, fame and curative power are very widely known and recognized. It has made its way against the most powerful opposition, and stands apart from and ahead of all competitors, not only as the best blood purifying and tonic medicine in existence, but as the cheapest and most economical, being the only one which gives one hundred doses for one dollar. Hence Hood's Sarsaparilla may appropriately be termed "The People's Medicine."

The claims made regarding the curative powers of Hood's Sarsaparilla, are based entirely on what the people say it has done for them, and not upon some imaginative list of diseases and complaints. There is not a single thing which we claim that Hood's Sarsaparilla will do, which it has not already accomplished, as will be seen by the numerous letters published in this book, and which are almost entirely from people unknown to us, and of whom we never heard till they, of their own accord, wrote to us to tell what Hood's Sarsaparilla had done.

HOOD'S SARSAPARILLA

Has proven a sovereign remedy for the most severe cases of scrofula, whether in the form of terrible running sores or ulcers, or in the milder form of scrofulous humor, and for salt rheum, scald head, boils, pimples, ringworm, and all diseases of the blood. It has relieved the tortures of dyspepsia, biliousness, sick headache, indigestion, and all troubles arising from a weak or disordered stomach. It has restored to health and strength the form wasted by disease or prostrated by change of climate, season, or life, improved the appetite, and driven off that

EXTREME TIRED FEELING

Which many people experience at certain seasons of the year. It has cured people who suffered greatly from that very common complaint, catarrh; and those who were afflicted with the pains and aches of rheumatism have found in it positive relief and permanent cure. What Hood's Sarsaparilla has done, is what we claim *it will do*. We submit that the statements in this book constitute conclusive proof that Hood's Sarsaparilla is all it is represented to be. If you suffer from any of the diseases named, try

Hood's Sarsaparilla

Sold by druggists. \$1; six for \$5. Made only by C. I. HOOD & CO., Lowell, Mass.

100 Doses One Dollar

Hood's Sarsaparilla

BOOK OF

Parlor Games.

INTRODUCTION.

There are two purposes in view in the publication of "Hood's Sarsaparilla Book of Parlor Games." One is to place in the hands of the vast number of present, and, we confidently believe, the still larger number of future patrons of Hood's Sarsaparilla, a book which shall be of valuable service in affording, by way of suggestion and instruction, means by which to entertain social gatherings, whether large or small. There are given in the following pages a large number of games which it is believed are well adapted to amuse both old and young, without being in the slightest degree objectionable to the most jealous guardian of youthful morals. We do not need to argue the necessity or the benefit of social amusement. Both are universally admitted. Everybody knows that "All work and no play makes Jack a dull boy." And in sending forth, *free* to the people, an edition of this book, reaching into the millions, larger than that of any book of games ever published before, we feel that we can truthfully say that it fills "a long felt want." Copies may be had by sending your address, and a postage stamp, to the publishers.

The second purpose which we hope to accomplish by this publication, has to do with the health and physical well-being of the people. Leaving all other considerations aside, we believe we are doing a public service in spreading knowledge of the curative powers of Hood's Sarsaparilla, a medicine which we do not claim to be "the only" preparation of value in the world, but which careful observation and long experience have convinced us, and thousands of others, is *absolutely the best* in existence for the cure of scrofula, whether hereditary or acquired, of salt rheum, dyspepsia, biliousness, sick headache, catarrh, kidney and liver complaints, debility occasioned by warm or changing seasons, loss of appetite, or other diseases caused by an impure state of the blood or low condition of the system.

Therefore, in view of the fact that this book is published for the public benefit, to promote social enjoyment and good morals, to give good health and cure disease, we respectfully dedicate it "To the People of the United States."

C. I. HOOD & CO.,
Proprietors Hood's Sarsaparilla,
Lowell, Mass.

Where is Your Letter Going?

This is a lively game, and will cause a great deal of fun. One of the company becomes postman, and is given pencil and paper. The others take seats in chairs arranged in a circle. The postman then goes to each of the company, giving every one the name of some city or town, which he notes on the paper. He then announces, for instance, "My letter is going between Boston and Chicago." Immediately the names are mentioned, the persons representing those cities must change places, the postman at the same time endeavoring to get a seat. If he succeeds, the person losing becomes postman, and announces letters going between New York and San Francisco, Lowell and New Orleans, and other places, the persons named changing seats every time. Failure to answer to name involves a forfeit. Should the postman say "I have letters to go all over the country," every person in the room must rise and change seats, and in the scramble the postman is pretty sure to get a seat. Any one failing to change, must pay a forfeit. Many laughable scenes are sure to occur. 100 Doses One Dollar.

Another way to play the above game is to have the postman blindfolded and let somebody else announce where the letters are going. The blindfolded person must then endeavor to catch the players as they change seats, when, if he succeeds and can give the name of the player caught, the latter must exchange places with him.

Yes and No.

A player thinks of some person or thing, and the others ask him questions about it, to all of which he answers "Yes" or "No." The inquirers must guess from his answers what he is thinking of. Shrewd questions will soon lead to the discovery. This is a very good game, and well adapted to follow those in which there is much physical exercise. That tired feeling—take Hood's Sarsaparilla.

SOME LIVELY PARLOR GAMES.

—*United States Mail:* A large room is needed for this game and as much of the furniture as possible should be removed. Chairs should be placed at about equal distances around the room, one chair for each person who plays, with one exception. The one left standing places himself in the center of the room and requests each person seated to take a name of some city in the United States. The person standing in the middle of the floor will now begin to call as follows: "Chicago to Boston," "New York to Philadelphia," etc. The persons bearing these names must thereupon exchange seats, and do it quickly, because the person standing up has a right to take any seat thus vacated if he can catch it. After calling several exchanges of this sort, the caller will give the words, "General Delivery." Thereupon everybody must exchange his seat for some other and in the general scramble the caller, if he is quick, will catch a seat, and someone else will be left out, and so the game goes on.

—*Fling the Towel:* The whole company must form a circle, in the center of which one of the players stands. A large towel is then flung by someone in the circle with the intention of reaching some one of the players. If the player in the middle succeeds in catching it on its way he takes the place of the one who flung the towel, who must take his place in the middle. If it hits the other player at whom it was aimed this player must try to get rid of it by flinging it at somebody else before the one in the middle can reach it. This is difficult if the towel is flung over his head, and he is likely to be caught and to take the place in the middle.

—*(Metamorphosis:)* Each member of the company must be furnished with a slip of paper and a pencil and must draw at the top of the sheet the head of some animal—human being, beast or bird. This he folds down and passes to his next neighbor. Some lines should be left below the fold to show in what part of the paper the neck is placed. To this must be attached by the person who receives it the body of any animal and this must be turned in the same way and passed on. To this some legs must be added, two or four according to the fancy of the artist. When the paper is unfolded the animals prove very different from those planned by their originators.

—*(Hunt the Feather:)* The company must sit around in a circle on the floor. A large sheet is taken into the middle of the circle which each one of the party must seize and hold it under his own chin till it falls into a horizontal position. The feather is placed on the sheet

Hood's Sarsaparilla Purifies the Blood.

like other boys. We believe if we had not given him Hood's Sarsaparilla when we did he would have been blind for life. We regard it a wonderful cure and recommend Hood's Sarsaparilla for all such cases." E. B. SMITH, corner Perry and Second streets, Columbia, Penn.

Many other similar statements are published in "A Phenomenal Record." Send for copy to C. I. Hood & Co., Lowell, Mass.

Copenhagen

Always pleases the girls and boys. A long piece of rope is passed around the room, each of the company taking hold on the outside, except one, who is called "the Dane," and remains in the centre. He endeavors to slap the hands of those who have hold of the rope, and if he succeeds, the person whose hands are slapped takes the place of the "Dane." Hood's Sarsaparilla purifies the blood.

Blowing Out the Candle.

Blindfold one of the party, and place him two or three yards from, and facing, a table on which there is a lighted candle. Now tell him to turn completely around twice, then advance towards the candle and blow it out. His repeated failures will cause great amusement, and also forcibly illustrate how helpless a person is when deprived of sight. The little daughter of Mrs. R. E. Williams, Lowell, Mass., was cured of blindness, caused by scrofula, by using Hood's Sarsaparilla.

The Mammoth Sneeze.

If there are enough people to take part, "the mammoth sneeze" will have a very forcible and laughable effect. Divide the company into three divisions, of five or six each. The persons in the first division are to say, when the signal is given, "Hish!" emphasizing the first "h"; the second division must say "Ash!" while the the third says "Osh! The leader counts "One, two, three," and at the last word the three divisions shout their syllables with all the force they can muster. Hood's Sarsaparilla combines economy and strength.

and one of the party remains outside who is to try to catch the feather, which is constantly blown from one to another. It is the object of the player to blow the feather away from himself, for he is obliged to take the place of the one outside if the feather is caught in front of him. He cannot help himself with his hands, which are busy holding the sheet in position under his chin. This is sometimes played with forfeits, the player who is touched by the feather being required to pay the forfeit.

-(Quotations:) You must seat yourselves in a semicircle, which is a convenient arrangement for the game. Each player chooses some poet for whom he is to respond when called upon. Someone must take a plate and stand before the company and set it spinning on the ground. He must then call upon one of the poets, when the individual who represents the poet is required to give a quotation from one of his poems before the plate stops spinning. If he fails to do so or makes a misquotation, he is obliged to change places with the spinner.

-(Going to Jerusalem:) For this the players place a row of chairs facing alternately, arranging that there shall be left one more person than there are chairs. Someone plays on the piano and the company march around the chairs. When the music stops everybody sits down quickly. One player is left over without a seat. He is considered out. One of the chairs is then taken away and the game proceeds, a chair being removed every time a player is left out. At last one chair is left to be struggled for by the remaining players.

-(Capping Verses:) Some one begins by giving a line of poetry. The person who sits next him must directly without pause give a line beginning with the letter with which the last word of the previous line ended. Whoever fails to give a line in the time allotted, is dropped out of the game which is sometimes left for a long time to two contestants when at last one remains alone as a victor.

-(Prentice my Son:) One of the party begins by saying, "I have prenticed my son to a grocer," or "to a confectioner" or to any tradesman or salesman, and gives the initials of the first thing his son sold, and the rest must guess what the article is. Whoever guesses it will proceed to prentice his son.—[From Fagots for the Fireside.]

I Love My Love.

This is a game which, if kept up sharply, will be very interesting. The leader begins by saying, "I love my love with an A, because she's accomplished; I hate her with an A, because she's absurd" — or because of some other qualities described by words beginning with the letter A. The next player repeats the same sentences, except that she uses the letter B, and words beginning with that letter, in describing her love. For instance, "I love my love with a B, because he's bright; I hate him with a B, because he's barbarous." The next player uses the letter C, and so on, in alphabetical order, except the letter X, which will have to be skipped because there is no English word beginning with that letter. The game may go around the circle, or each player who repeats the sentences may call on whom he pleases to continue the game. This keeps the entire company on the watch, and, if the responses are prompt, adds to the interest of the game. Hood's Sarsaparilla gives health, strength, and happiness.

The Flour Drummer.

One person becomes the flour drummer, and tries to sell his flour to members of the party, who must answer promptly every question he asks, but without using the words *flour*, *I*, *yes*, and *no*. This will require sharp watching, as some one is almost sure to get caught. The drummer might ask, "Do you want any flour to-day?" The answer, "No, I don't care for any," would involve two forfeits for using *I* and *no*. "Don't care for any," would avoid the forbidden words. The drummer may vary his questions, praise his goods, and in every way endeavor to get some one to use one of the words. The person so doing must take his place and also pay a forfeit. Hood's Sarsaparilla is sold by all druggists. \$1, six for \$5. Made only by C. I. Hood & Co., Lowell, Mass.

Abundant Evidence.

If any of our readers desire any information in addition to what is published in this book, in relation to the curative powers of Hood's Sarsaparilla, we shall be glad to send them a book containing a large number of letters from people who have been benefited by this great medicine. Send your name, plainly written on a postal card, with post-office, county, and state in full, and you will receive the book by return mail. Direct to C. I. Hood & Co., Apothecaries, Lowell, Mass.

Could Not Do Without It.

"I have been very much troubled for the last seven or eight years with a derangement of my liver and kidneys. My digestion has been bad. I had a severe bad feeling or pressure in my head. I also had severe bronchitis. I tried various remedies, but with little or no benefit. Last year I commenced the use of Hood's Sarsaparilla. It has done me an immense amount of good. My whole system has been built up and strengthened, my digestion improved, my head relieved of the bad feeling, and my throat relieved of the severe irritation. I consider it the best medicine I have ever used, and am glad to speak in its praise." MARY L. PEELE, 25 Turner Street, Salem, Mass.

Nervous Prostration.

"I wish to bear my testimony to the value of Hood's Sarsaparilla. Four years ago I was thrown from a carriage, receiving a severe shock to the nervous system, and leaving me very prostrate. I received no substantial benefit until I began the use of Hood's Sarsaparilla, from which I have received more benefit than from any other treatment. I have recommended it to several of my friends who were suffering from nervous prostration, and in every case, so far as I know, with good results." SARAH A. MCLEAN, Newton Centre, Mass.

Blowing the Feather.

The players sit in a circle, each taking hold of the edge of a sheet with both hands and holding it up to the chin. A feather is placed on the sheet, and the players are to keep it in motion by blowing it, while one of the company is outside the circle, trying to catch it by reaching out his hands. The quickness with which the position and direction of the feather can be changed by blowing sharply, will make the efforts of the catcher futile for some time. When he catches the feather, the person in front of whom it is caught must exchange places with him. Hood's Sarsaparilla cures biliousness and sick headache.

The Minister's Cat.

Let each person name an adjective beginning with the letter A, in this way: "The minister's cat is ambitious," says one. Amphibious, æsthetic, ancient, active, athletic, antarctic, say others, until everything beginning with that letter is thought of. Then the letter B is used. "The minister's cat is bumptious." Others say belligerent, bankrupt, benignant, beseeching, beautiful, etc. When you come to C the cat is cross, cautious, courteous, contesting, confiding, cataleptic, cruel, etc. Those who cannot think of proper words must pay forfeits. 100 Doses One Dollar.

Searching by Music

Is a very pleasant and interesting game. One of the company retires from the room, and a handkerchief, ring, charm, bracelet, or other small article, is hidden. Then some one sits at the piano, and the absent one is called in, and told to search for the missing object. The musician is to indicate, by the strains upon the piano, when the searcher approaches the hidden article. If he is away from it, the music is low and mournful; as he comes near to it the music becomes louder and lively, bursting into a triumphant strain as he discovers the prize.

Eczema, or Salt Rheum.

Of all skin diseases, eczema, commonly called salt rheum, is the most common. Salt rheum appears on the surface, and is accompanied by a watery discharge and an unmistakable tendency to spread. As it progresses, the discharge is so copious as to form small drops. If the skin be sound enough to resist rupture, little vesicles form. As the disease matures, these vesicles become turbid, yellow pustules, which discharge freely, and ordinarily form scabs and crusts, sometimes soft and flat, but more often thick and hard. Underneath, the skin is entirely consumed, and the exposed surface is raw. The disease is accompanied by intense itching, and it is almost impossible to resist irritating the affected part. The treatment is both local and general. Hood's Olive Ointment is an excellent application. Hood's Sarsaparilla, used in numerous extremely obstinate cases of salt rheum, has by its great toning, alterative, and purifying effects upon the system and the blood, produced the happiest results, and permanently cured those who had previously been great sufferers.

Eyes Affected.

Mrs. Rachel F. Hathaway, Marblehead, Mass., says: "I have been troubled all my life with salt rheum, and suffered very much from it. At times my very life was despaired of. My whole body seemed filled, affecting my eyes and my hands so much that they were sore and often cracked. I spent a great deal of money doctoring for it, but was not cured. I also tried several preparations of sarsaparilla, but none of them seem to reach my trouble like the bottle of Hood's Sarsaparilla which I used last year. It revived and strengthened me so much that I felt almost afraid to take it. It seemed as if I could do my work with almost the vigor of youth. Indeed, I felt like a new person. I was entirely cured by Hood's Sarsaparilla."

Salt Rheum Cured by Hood's Sarsaparilla.

Notable Numbers.

Each of the party is to write on a slip of paper some number. Then the papers are all to be folded up and collected in a hat. When collected, they must be shaken so as to be thoroughly mixed, and the hat being passed around again, each player is to take one of the papers, and, reading the number upon it, is to tell why the number is famous. For instance: "Number Seven: There are seven days in a week." "Number twelve: There are twelve in a dozen." "Number three: Three feet make one yard." "Number four: The Fourth of July." "Number ten: The Council of Ten." "Number one hundred: 100 Doses One Dollar." Persons well posted will find something to fit almost any number, while those who cannot think of anything in connection with their numbers must contribute to the amusement by paying forfeits. Hood's Sarsaparilla cures kidney and liver complaints.

Acting Verbs.

Half the company leave the room, while the other half agree upon some verb. The leader of the retired half is then called in and told that the verb agreed upon rhymes, for instance, with *lie*. He then retires and consults with his forces as to what the verb probably is. They decide to try the verb *buy*, and going into the room begin to *buy* of each other in pantomime, not a word to be spoken on either side, under penalty of forfeit. If they are acting the verb fixed upon, the spectators clap; if not, they hiss, and the visitors must retire, to come in and act some other verb. Supposing the verb to be *cry*, when they come in and pretend to *cry*, the spectators clap and then retire to act a verb fixed upon by the other side. Other verbs rhyming with *lie* would be *die*, *sigh*, *fly*, *tie*, *vie*, etc. Hood's Sarsaparilla tones the system. Sold by all druggists. \$1, six for \$5. Made by C. I. Hood & Co., Lowell, Mass.

Dyspepsia

Is the prevailing malady of civilized life, being largely caused by carelessness in diet, high living, eating too rapidly, too rich food, overtaxing the stomach with indigestible food, etc. The symptoms are varied and oftentimes numerous in a single case. Constipation, headache, heartburn, sour or weak stomach, distress after eating, faintness, dizziness, and capricious appetite, are some of the many distressing symptoms. One who is dyspeptic is miserable, hopeless, confused, and depressed in mind, very irritable, languid, and drowsy. Dyspepsia does not get well of itself; it requires careful, persistent attention, and a remedy to throw off the causes and tone up the digestive organs till they perform their duties willingly. Hood's Sarsaparilla has proven just the required remedy in thousands of cases.

Give It a Trial.

"Last summer I took Hood's Sarsaparilla for dyspepsia, and derived a large amount of benefit from it. I would advise any one troubled with dyspepsia to give it a trial, and I think they will be satisfied with the result." JOHN B. WATKINS, Youngstown, Ohio.

None so Satisfactory.

"I have taken Hood's Sarsaparilla about three weeks for dyspepsia, from which I have suffered two years. I tried many other medicines, but none proved so satisfactory as Hood's Sarsaparilla. I recommend it to all sufferers from dyspepsia." THOS. COOK, Brush Electric Light Co., New York City.

Like a New Man.

"I was all run down, had no appetite, my food would not digest, and I was troubled with nervous debility. On taking Hood's Sarsaparilla I commenced to feel the effects of it at once. Have now taken four bottles and can say I feel like a new man." J. H. MCCALL, Rochester, N. Y.

Proverbs.

This is a guessing game. One of the company leaves the room, while the others select some proverb, such as "There's many a slip between the cup and the lip"; "When doctors disagree, who shall decide?" "All is not gold that glitters." The words making the proverb are assigned, one to each player; if there are not enough words to go round, assign them over twice. Then the one who has retired must be called in, and he is to ask a question of each player, the answer in every case to include the word assigned to the person addressed. Supposing the proverb was "All is not gold that glitters," the first question might be, "How do you do this evening?" and the answer, "Oh, I'm all right." The second, "What time is it?" and the answer, "It is ten o'clock." The third, "When are you going to Boston?" and the answer, "I'm not going for several days." The fourth, "How old are you?" and the answer, "I'm about twenty-six, but many gold dollars are older." By this time the guesser would probably have a clue to the proverb, and would venture a guess. If he should hit it right, the person who gave him the clue must pay a forfeit; if he should fail to guess the proverb in three attempts, he must pay a forfeit and retire to become the questioner again. Hood's Sarsaparilla is pleasant to take.

Shadow Buff.

A large sheet is stretched across one end of the room, and one of the party sits on a low stool between it and the light. He is to look right at the sheet, and neither sideways nor behind him. The other players then pass between the light and the seated person, disguising themselves by action or clothing as much as they please, while he is to guess by the shadows who they are. When he guesses correctly, the person whom he names must take his place. This game can be made very lively and amusing. Hood's Sarsaparilla is purely vegetable.

Sick Headache

Is one of the most distressing sympathetic symptoms of dyspepsia. The derangement of the stomach disturbs the nervous system, causing dizziness and an oppressive, dull pain in the head, often so severe as to prevent all rest or sleep, and sometimes accompanied by nausea and vomiting. We cannot speak too strongly of the power of Hood's Sarsaparilla in the cure of headache and other pains which accompany it. Give this great medicine a trial. It will do you good. Made by C. I. Hood & Co., Lowell, Mass.

Constant Misery.

"I was a great sufferer from sick headache and dyspepsia. There was constant misery in my stomach. By advice of my neighbor, Mrs. O'Rourke, I made use of Hood's Sarsaparilla, and I can say with truth I am free from headache, and my food does not distress me. I used two bottles." MRS. P. O'GORMAN, Brooklyn, N. Y.

Great Relief.

"I have used Hood's Sarsaparilla for sick headache and indigestion, and it has relieved me of days and weeks of sickness and pain." MARY C. SMITH, 6 Lamson Place, Cambridgeport, Mass.

"For the past two years I have been afflicted with severe headache and dyspepsia. I was induced to try Hood's Sarsaparilla, and having found great relief, I cheerfully recommend it to all similarly afflicted." MRS. E. F. ANNABLE, New Haven, Conn.

Lump in the Stomach.

"For nearly a year, by spells, I have been troubled with an uncomfortable feeling, like a lump in my stomach, accompanied with nausea, to remove which I have taken Hood's Sarsaparilla and have been fully relieved." HENRY S. GRAY, Great Falls, N. H.

Send for book containing statements of many cures by Hood's Sarsaparilla, to C. I. Hood & Co., Lowell, Mass.

How Do You Like It?

One of the company leaves the room, and the others fix upon some word to be guessed by him when he returns. He then goes around, asking each of the company "How do you like it?" It is better to select a word having a variety of meanings, as it is more difficult to guess. Suppose the word "stick" to be selected. One might answer that he liked it when he was out walking; another, when he was sealing a letter; another, when he met a savage dog; etc. If the questioner is unable to guess the word the first time, he goes around again, asking, "When do you like it?" and if not successful this time, he asks, "Where do you like it?" Failing in three trials, he must retire and let another word be selected. Succeeding, he must point out the person who gave him the clue, who must pay a forfeit, and go out to be puzzled in turn. Everybody likes Hood's Sarsaparilla.

Robins Fly.

All who participate in the game sit around a table, and each person puts his two fore-fingers on the table a few inches from the edge. The leader says, "Robins fly!" and lifts his fingers from the table in imitation of flying. All the other players must do the same, and must also lift their fingers every time the leader calls out some creature which really flies, but must be careful not to lift them when he names something which does not fly. His object is to entrap some of the others into lifting their fingers at the wrong time, so he lifts his fingers every time he calls out. For instance, he cries out rapidly, "Robins fly! Pigeons fly! Sparrows fly! Bluebirds fly! Houses fly!" In the interest of the game some are sure to lift their hands at the wrong time, and must accordingly pay forfeits.

Send for book containing statements of many remarkable cures by Hood's Sarsaparilla, to C. I. Hood & Co., Apothecaries, Lowell, Mass.

Rheumatism.

It is generally supposed, in view of the number of parts affected, that the pathology of rheumatism involves a morbid condition of the blood. Lactic acid is formed in the decomposition of the gelatinous and albuminous tissues, which, circulating with the blood, acts upon certain parts, and gives rise to the local manifestations, the pains and aches, of the disease. It particularly attacks the fibrous tissues, and especially those entering upon the composition of the joints. Rheumatism usually attacks persons between the ages of fifteen and thirty, seldom younger than fifteen, and after the age of thirty is reached, the liability to the disease decreases as age advances. Rheumatism prevails mostly in humid, changeable climates, being seldom met in the torrid or frigid zones.

In calling attention to cases of rheumatism, in which Hood's Sarsaparilla has effected remarkable cures, we do not desire to be understood as claiming that it is a positive specific for this disease. We doubt if there is, or can be, such a remedy. We simply submit the facts, as stated to us by the people themselves, and ask you, if you are affected with rheumatism, is it not probable that Hood's Sarsaparilla will benefit you as much as it has others? We believe it to be positively the best medicine of its kind, and solicit a fair, honest trial.

Rheumatic Troubles.

"I have been much troubled at times with rheumatism, the cause of which I think I must attribute to a want of proper action of my liver. Among other things, I had pain and great soreness in my left side. At night I could seldom lay on that side. Last spring I took Hood's Sarsaparilla regularly, according to directions, with an occasional dose of Hood's Pills, until I used seven bottles; it did me a great deal of good. My general health has been good

through the summer, and I have had but little trouble from rheumatism. My side does not pain me, and indeed I think I sleep now more on my left side than on my right. I think it did my whole system good." MRS. E. A. NICHOLS, 5 Garland Street, Boston.

The Lawyer.

Each gentleman chooses a partner, and then all stand in a circle, except one person in the centre, who becomes the lawyer. He is to ask questions of any person in the company; but the answer in every case must be given, *not* by the person addressed, but by his or her partner. If the person spoken to makes answer, or if the partner fails to do so promptly, the person so answering, or failing, as the case may be, must take the lawyer's place. By asking questions rapidly, and turning quickly from one side of the company to the other, some one is sure to get caught. Hood's Sarsaparilla sharpens the appetite, improves the digestion, and strengthens the whole body. 100 Doses One Dollar.

Wayside Cribbage.

Though not strictly a parlor game, we give this game a place in this book, because it is an exceedingly pleasant amusement. It is to be played while out riding, the occupants of the carriage to be divided into sides. Take a company of four, for instance, and those on the right will form one side, while those on the left form another. Every four-footed animal counts one for those on whose side the animal is seen; a white horse counts five, a cat ten, and a cat in a window counts a game. The score of a game is usually fifty, but it may be made more or less, according to the length of the ride. This simple game will afford a great amount of fun, especially if the ride is through a somewhat thickly-settled farming country. Send for book containing statements of many remarkable cures by Hood's Sarsaparilla, to C. I. Hood & Co., Lowell, Mass.

Chronic Rheumatism.

"I hereby certify that I have been afflicted with chronic rheumatism, accompanied by serious disorder of the liver and stomach, for more than ten years past, during which time I have been treated by various physicians and have used almost every medicine that has been recommended me for such diseases, without finding any relief whatever, until I tried Hood's Sarsaparilla. This has done me more good than any thing else that I have ever taken, and I take pleasure in recommending it in the highest terms. It has been worth its weight in gold to me." FREDERICK MILLER, Limerick Centre, Pa.

From Ex-Sheriff Wagner.

"For the benefit of those who are troubled with catarrh or rheumatism I will say that I was troubled with both, and in February, March and April, 1889, I took five bottles of Hood's Sarsaparilla, which cured me of both complaints. I have not had either since, and I think Hood's Sarsaparilla cannot be recommended too highly." A. J. WAGNER, ex-Sheriff, Fort Plain, N. Y.

Boils.

"One year ago I had seven large boils on my arm, and I worked with them in every way I could think of, but did not get rid of them. Some one said, Why don't you try some of the blood remedies? As I had been looking over some of the advertisements of Hood's Sarsaparilla, I went to the drug store and invested one dollar in a bottle of Hood's Sarsaparilla. By the time the bottle was half gone the boils looked better. They soon disappeared, and I have not had one since, so I recommend Hood's Sarsaparilla to all troubled with blood affections." LEE RAGAN, Springfield, Ohio.

Good Candies

May be made at home by the aid of "Hood's Book of Home-Made Candies," which gives full directions for all kinds. Send a two cent stamp for a copy to C. I. Hood & Co., Lowell, Mass.

A Good Fat Hen.

This is a game which tests the quickness of the memory, and is likely to be productive of numerous forfeits. The leader gives a sentence, which must be repeated correctly and without laughing, by every one in the room. The leader then adds to it, and the whole is repeated as before. For instance: The leader says, "A good fat hen." This is repeated by each player. The leader then says: "Two ducks and a good fat hen," which must be repeated by each in order. The next addition is: "Three wild geese," which must be repeated by all, with the sentences previously given. Then comes "Four plump partridges"; next, "Five pouting pigeons"; next, "Six long-legged cranes"; next, "Seven green parrots"; next, "Eight screeching owls"; and last, "Nine ugly turkey buzzards." So that, the last time the repetition goes around, it will be like this: "Nine ugly turkey buzzards, eight screeching owls, seven green parrots, six long-legged cranes, five pouting pigeons, four plump partridges, three wild geese, two ducks, and a good fat hen." Any omission or hesitation imposes a forfeit.

Ten Questions.

The company may be divided into sides, each half selecting a word, the object of one side being to find out the word selected by the other. The words must be names of something well known to both sides; words of two or more meanings, such as pen, post, mail, rail, deer, are the best to select, as the answers may be more varied, and the word thus more difficult to guess. Each side asks questions of the other, which should be answered in a plain, matter-of-fact, truthful way. A record of the questions asked is to be kept, and the side guessing the hidden word, in the fewest questions, is victorious. There is no question about it—Hood's Sarsaparilla is the best blood purifier.

Severe Rheumatism.

Mr. W. F. Wood, the popular clerk in the Ashley House, the leading hotel in Bloomington, Ill., was a severe sufferer with rheumatism, being hardly able to walk. After being cured by Hood's Sarsaparilla, as stated in his testimonial below, he recommended it to a friend who also suffered from rheumatism, and he, too, was entirely cured by Hood's Sarsaparilla. Mr. Wood says:

"I was troubled very much with rheumatism in my hips, ankles, and wrists; in fact, I could hardly walk, and was confined to my bed a good deal of my time. I was also very bilious and suffered severely. I was recommended to try Hood's Sarsaparilla, which I did. I have now taken four bottles and am perfectly well. I cheerfully recommend Hood's Sarsaparilla as one of the best blood purifiers in the world." W. F. WOOD, clerk, Ashley House, Bloomington, Ill.

Rheumatic Pains.

"It gives me great pleasure to praise Hood's Sarsaparilla. I was greatly troubled with pains in my legs, feet, arms, and shoulders; had no appetite, and my health generally was very poor. I took Hood's Sarsaparilla, and after using two and one-half bottles I must say I feel like a new man. I can walk all day and never feel any pain. My feet and legs used to swell up if I walked three blocks; but that is all gone now. I have a good appetite, and have gained five and a half pounds since I began taking Hood's Sarsaparilla." LOUIS RULLMAN, 220 Fourth Street, Jersey City, N. J.

Muscular Rheumatism.

"I am employed in the N. D. post-office in this city, as a carrier. During our late wet spell, I have suffered from what the doctors call muscular rheumatism. I was advised to try Hood's Sarsaparilla. I did so, and now I believe I am entirely cured." JAMES V. A. PROUDFOOT, Chicago, Ill.

Hood's Sarsaparilla Gives Vigor and Vitality.

The Hunter.

One player becomes the hunter, and holds the position throughout the game. The other players sit in a circle, and the hunter gives a name to each, one becoming his coat, others his hat, shot-belt, powder, flask, dog, gun, etc. The hunter then walks around the outside of the circle, and calls, for instance, for his *gun*. The player representing the gun at once gets up, takes hold of the hunter's coat-tail and walks around after him. The hunter calls for other accoutrements, till all the players are going around, each having hold of the player in front of him. When all are going at a lively pace, the hunter suddenly shouts "Bang!" when all, including the hunter, must let go and rush for seats. One player will be left and must pay a forfeit for his failure to get a place, or he may be counted out of the game and the number of chairs be reduced one. The hunter then calls for his equipments again, and so on. Hood's Sarsaparilla enriches the blood.

An Impossibility.

Take a twenty-dollar gold piece from your pocket (of course you will have several, but if you don't happen to have one, a cent will do just as well), and tell a person you will place the coin on the floor immediately in front of him, and stand him in such a position that he cannot pick it up. Then place him with his back to the wall, his heels close together, and touching the base-board. Tell him that he can have the coin if he can pick it up without moving his heels. It will be found to be impossible. Hood's Sarsaparilla cures dyspepsia and sick headache.

Succeeded at Last.

"I know Hood's Sarsaparilla to be good by the trial I gave it for eruptions on my face. I had a hard time to cure my blood, but succeeded at last with Hood's Sarsaparilla." HARRY G. PARR, Champaign, Ill.

Humors, Pimples, &c.

By its power over the blood, purifying, cleansing, and enriching the vital fluid, Hood's Sarsaparilla is a sovereign remedy for all humors, however they may manifest themselves, whether in the form of pimples, or internal affections, cancers, tumors, etc. If you are affected by any blood disease, of whatever character, give this great medicine a trial. It will do you good.

Pimples Cured.

W. W. Mabie, general agent for Hubbard Brothers, publishers, Poughkeepsie, N. Y., says that he was troubled with what the doctors called obstruction of the oil glands, causing his face and head to break out in pimples. He doctored for several years without getting any better. Having heard that Hood's Sarsaparilla was a good blood purifier, he purchased a bottle, and before it was gone the pimples had disappeared. Before using it he was troubled with indigestion and languid feeling. They have entirely disappeared, and he feels like a new man.

Erysipelas.

"One year ago I was taken sick very suddenly with a very stubborn case of erysipelas. It was in my ears and mouth and on my tongue, and was so severe that I wanted to die. I had previously been reading about the remarkable cure of Father Kemp by taking Hood's Sarsaparilla, and told my children to get a bottle. They did, and I began to take it. On the fourth day I began to feel the good effects, and it has now done me so much good that I can recommend it to every one afflicted with erysipelas humor. Before I began to take Hood's Sarsaparilla, my feet were so heavy some days that I could hardly lift them up to walk; my joints were growing stiff, and I could hardly steady my hand to write a line. I thought it was because I was growing old, as I am in my sixty-ninth year. But now I feel young

again, my appetite is better, and the stiffness of my joints is gone. I have taken so many kinds of medicine that did me no good that I know how to appreciate a really reliable and excellent medicine like Hood's Sarsaparilla." MRS. ANGELETTE RICH, Haverhill, Mass.

Drop the Handkerchief.

The players form in a circle, with one on the outside, who takes a handkerchief, and passing around the circle two or three times, drops the handkerchief on the floor, behind one of the opposite sex. As soon as it is noticed, the person behind whom it is must pick it up, and if he can catch the one who dropped it, before she can run around the circle and get into the pursuer's place, the penalty is a kiss. And whether the capture is made or not, the person behind whom it is dropped must go around the circle two or three times and drop it as before. Nothing must be said by any of the players to indicate where the handkerchief is. Each person must watch for himself. In the spring, all should take Hood's Sarsaparilla.

Shouting Proverbs.

One of the party leaves the room, while the others select some proverb, the words being assigned to members of the company. Should there be more persons than words, assign the same words to two or more persons, as in the game of "Proverbs," but the number of words must not exceed the number of players. The person who is out of the room must then be called in, and at some signal previously agreed upon, such as dropping a handkerchief by the leader, or counting "one, two, three," all must shout in chorus the words assigned them, and the person called in must guess the proverb from the din. If he does not succeed he must retire and try again; but if he does, the person whose voice gave him the clue to the proverb must take his place. Hood's Sarsaparilla is sold by all druggists. 100 doses \$1.

Impossible to Tell It.

"I cannot express how grateful I am to Hood's Sarsaparilla, nor can I tell the agonies I suffered from impure blood for eight years. Every winter when the weather became cold I would have an intense itching on my legs from my hips down. I could not refrain from scratching till the blood ran, and then sores would form, increasing the agony. When I went near a stove it would be much worse. In the spring of 1889 I was taken ill with a fever and pain in my back and shoulders. I was ill for eight months. Good physicians did not seem to help me or to know what to call my trouble. One said I had malaria, another thought it was kidney disease, and another rheumatic fever. I was getting worse all the time. At last, I had heard so much about Hood's Sarsaparilla that I decided to try it. I am now on my third bottle and it has done me an immense amount of good. I am rid of the fever, and I never felt better in my life. I have a good appetite, am able to work and during this last winter have not been troubled at all by that intense itching. I cannot say enough for Hood's Sarsaparilla." GEO. ERDMAN, 345 Locust St., New Albany, Ind.

Poison Ivy.

"Last spring, during a pleasure excursion, I came in contact with some poison ivy, and soon after, the poison caused breaking out all over my face and hands. I commenced taking Hood's Sarsaparilla, and in a short time all soreness left me and I never felt any effect of the poison afterwards. I have found Hood's Sarsaparilla very beneficial as a blood purifier, and whenever I am in need of a medicine of this kind I ask for Hood's." J. A. SHAFER, Agent American Express Co., Chandler, Minnesota.

Salt Rheum.

"I have tried Hood's Sarsaparilla for salt rheum and it has helped me a great deal." MRS. IDA SANBORN, 8 Ravine Street, Cleveland, Ohio.

Hood's Sarsaparilla is prepared only by C. I. Hood & Co., Lowell, Mass.

Spinning the Plate.

The players sit around the room, or stand close to a table, each player having a number. Then one of them takes a wooden cover, or a wooden or metal plate, stands it on edge, and gives it a twirl, at the same time calling the number of one of the company, who must catch it before it stops spinning, or pay a forfeit. The one whose number was called must then spin the plate, calling some other number, and so on.

The Magic Answer.

This game depends upon a little trick which must be known to only two of the company. One person goes out of the room, while the others fix on a word or words which may be the name of some place or thing, and which he is to guess on his return. There is an agreement between the two that the right word or words shall be named after anything with four legs — as a table, a chair, a dog, an elephant, etc. For example: A lady goes out of the room; the company fix on "Hood's Sarsaparilla." She returns. Her accomplice in the trick says:

Did we name a book?

She answers: No.

Q. A ship?

A. No.

Q. Did we name a rose?

A. No.

Q. A watch?

A. No.

Q. A sheep? (Four legs.)

A. No.

Q. Hood's Sarsaparilla?

A. Yes.

Trades in Pantomime.

One person leaves the room, while the others fix upon some business or trade, which they must represent by actions when he returns. When he guesses the trade being acted, the one who gave him the clue must leave the room, and endeavor to guess another trade which may be acted. Now take Hood's Sarsaparilla.

Catarrh

Is one of the most prevalent, as well as one of the most disagreeable, of diseases. While in some instances it is not of a character to cause serious alarm, if not attended to it often destroys the nasal bones, depriving the victim of the sense of smell; or, the matter dropping on the bronchial tubes causes bronchitis, and often pulmonary consumption. Besides the uncomfortable and disgusting flow from the nose, there are ringing and bursting noises in the ears, pain on the top of the head, and offensive breath, with inflammation and swelling of the soft parts of the mouth and throat. Severe nervous prostration follows, with a miserable, tired feeling generally. Catarrh is essentially a blood disease; and how readily relief from it may be had by the use of Hood's Sarsaparilla, the following letters show:

Affected His Hearing,

"I have been troubled with catarrh three years, the disease being so bad that I could not talk plain, was quite deaf and could breathe only through my mouth. I began taking Hood's Sarsaparilla in January, 1889, and after taking five bottles felt no more trouble till this past winter, when I took a sudden cold and had catarrh slightly again. I have renewed with Hood's Sarsaparilla, it is helping me very much and I believe will effect a complete cure." HENRY SMITH, Cabot, Vt.

An Excellent Medicine.

Martin Shields, a successful and prosperous marketman of Chicago, also derived help from Hood's Sarsaparilla. He says: "I have been troubled with that distressing complaint, catarrh, and I want to say that I have been using Hood's Sarsaparilla, and I find it one of the best remedies I have ever taken. My trouble has lasted ten years, and never before could I get any relief, never, until I commenced to use Hood's Sarsaparilla. I would recommend its use to all suffering with that complaint."

Find the Ring.

A long string is held by the players, who stand in a circle, with one in the centre. A ring is slipped on the string, which is rapidly passed from one player to another, covering it with their hands. The one in the centre endeavors to seize the hands that hold it, and the person in whose hand the ring is found must take his turn in the circle. Pretending to pass the ring from one to another, when it may be in another part of the circle, bewilders the person in the centre, and makes the game more amusing. Hood's Sarsaparilla sharpens the appetite.

Europe, Asia, Africa.

This is a game which will require quick thought and provoke many forfeits. One player takes a handkerchief, and unexpectedly throwing it at another, calls out "Europe," "Asia," or "Africa," whichever he chooses, then counting ten as rapidly as possible. The person at whom the handkerchief is thrown must name some person or thing in or from the country called, before ten is counted, or must pay a forfeit. The players will often find it difficult to get their answers out in time, especially if the person with the handkerchief looks at one and throws at another. Hood's Sarsaparilla is characterized by three peculiarities.

Clap Out.

All the young men are to retire from the room, while the young ladies sit in a circle, each with a vacant chair by her side. Then one lady names a young man to be called in. Nothing must be said after he enters, and he is to select a seat. If he chooses one beside the lady who called for him, he may remain; otherwise the company show that he is wrong by clapping the hands, and he must again retire—be "clapped out." Then other selections are made, and so on. You will make no mistake if you select Hood's Sarsaparilla. Sold by all druggists. \$1, six for \$5. Prepared only by C. I. Hood & Co., Apothecaries, Lowell, Mass. 100 Doses One Dollar.

Wants to Tell It.

"I want to tell how much good Hood's Sarsaparilla has done me. I have suffered with catarrh in my head for years, and paid out hundreds of dollars for medicines, but have heretofore received only temporary relief. Finally, after reading one of your pamphlets, I thought I would try a bottle of Hood's Sarsaparilla. It helped me so much that I decided to keep on, and am now taking my third bottle. Before I began taking it I was very weak, had a trembling feeling, and had a bowel complaint most of the time. My eyes were so sore that I could not sew or read much. But now my catarrh is nearly cured, the weakness and trembling feeling are all gone, my appetite is good,—in fact, I feel like another person. I have gained in flesh so much that every one speaks of it, saying, 'Why, how healthy you are looking!' I have recommended Hood's Sarsaparilla to a number of friends, and it is doing them good. It is the best medicine I have ever taken, and is the only one that has done me permanent good. I shall never be without it again. You have my sincere thanks for the good it has done me." MRS. ALFRED CUNNINGHAM, Fallon Avenue, near Chalkstone Avenue, Providence, R. I.

"P. S. When I wrote the above, I did not think of having my letter published. I wrote because I felt so grateful for the good Hood's Sarsaparilla had done me. But you have my permission to publish it, with my name, if you wish. I hope it will induce some one to try your valuable medicine." MRS. A. C.

Catarrh and Impure Blood.

"I have used Hood's Sarsaparilla, and gladly give this testimonial. It has helped me more for catarrh and impure blood than anything else I ever used. If any one wishes to inquire about my case I will gladly inform them." A. BALL, Syracuse, N. Y.

Forfeits.

Perhaps the most enjoyable portion of a whole evening's pleasure is "crying the forfeits," which usually takes place at the conclusion of the games. A record or score of the forfeits should be kept, and one or more persons should be chosen as judges to assign the tasks to be performed in redeeming the forfeits. Sometimes the forfeits are written upon pieces of paper beforehand, are folded and placed in a hat, and are assigned by drawing from the hat, each person who draws to perform the forfeit named on the paper. Either way ought to be satisfactory, as every one should remember that the pleasure of the evening will be seriously marred by losing temper or by obstinacy. We give a number of amusing and easily performed forfeits.

Tell a gentleman to go to three ladies, and make to one a speech on the fashions, to another a speech on ladies' bonnets, and to the third a speech on the tariff. Hood's Sarsaparilla purifies the blood.

To make a Roman Statue, the person must stand on a chair or table, and be placed in a different position by every one in the company. He must keep the position given every time, until changed by the next player, and the ludicrous postures he will be obliged to assume, will cause much merriment.

Bow to the wittiest, kneel to the prettiest, and kiss the one you love best.

Pay six compliments to six different persons, avoiding the use of the letter *s* in each one.

Prison Diet.—Seat a person in the middle of the room, blindfold him, then let a glass of water and a spoon be brought in; then each one of the company must advance and give the prisoner a spoonful of water, till he guesses who is feeding him.

Send for book containing statements of many cures by Hood's Sarsaparilla, to C. I. Hood & Co., Lowell, Mass.

Malaria

Is caused by an earth-born poison, but the germ is not, as many suppose, confined in its origin to low, marshy land; it may spring from any decaying vegetable matter. The germs may be carried by the air long distances; hence it is often difficult to account for the appearance of the disease. These germs breathed into the lungs, enter the blood, and unless the vital fluid is kept in pure condition by the use of a good medicine like Hood's Sarsaparilla, the unfortunate victim is soon overpowered. Even in the more advanced cases, when the terrible fever prevails, Hood's Sarsaparilla is having remarkable success in effecting cures. If you are exposed to disease in a malarial district, try Hood's Sarsaparilla.

Malaria Poison.

"I was all used up with malaria poison in my blood. Had sores all over my body. I tried several of the doctors and they did me no good. I took three bottles of Hood's Sarsaparilla and it entirely cured me, the sores have all healed and I feel all right now. Many of my neighbors have been cured the same way. I know Hood's Sarsaparilla is a good medicine." B. L. MILLER, Tivoli, Minn.

From a Telegraph Operator.

"I think it my duty to let others know of the benefit I have derived from taking Hood's Sarsaparilla. In 1886 I was troubled with malaria and general debility. Tried several well known remedies but derived no special benefit; was given a book advertising Hood's Sarsaparilla containing some remarkable testimonials. I immediately decided to try this medicine and the first bottle so relieved me that I was able to resume my office duties in a very short time. I recommend Hood's Sarsaparilla to all suffering with malaria or general debility." W. A. DELANO, Telegraph Operator, W. U. office, Gratiot Ave., Detroit, Mich.

"I have used Hood's Sarsaparilla for over five years and find it the best medicine for the blood." MRS. L. VAN SPRUNDLE, 432 E. 5th St., St. Paul, Minn.

Hood's Sarsaparilla Gives New Life and Vigor.

Forfeits, continued.

The Housemaids.—Two ladies take feather-dusters; one lady suggests to the other that they proceed to dust the parlor-ornaments, and then they go round and dust every gentleman in the room. Every careful housekeeper should keep Hood's Sarsaparilla in the house.

Selling the Statue—for a lady and a gentleman.—The gentleman stands on a chair, while the lady becomes auctioneer, and calls for bids on the statue, setting forth his virtues, qualities, charms, etc., in glowing terms. The company may bid anything, such as a lump of sugar, a bottle of vinegar, a smoked herring, a leather medal, etc. The bidding continues till the Judge of Forfeits offers a bucket of soft soap, when the statue is delivered to him by the auctioneer.

Poor Puss.—One gentleman must go around, saying to every lady, "Poor Puss!" to which she must reply, "Meow!"

The Musical Ducks.—One lady and one gentleman must sing together the words "Quack, quack," to any tune the Judge of Forfeits may designate.

The Anxious Mother—For one gentleman and five or six ladies.—The gentleman in cap and shawl, sits in the middle of the room, with daughters about him, and then by example he shows them how to smile, laugh, cry, look bashful, languid, and winning.

Run the Gauntlet.—In this, the gentlemen stand in two rows, facing each other, while the lady who is to pay the forfeit, is to pass between them. Each gentleman who can, is to get a kiss, but he must not stir from his place, and must stop her with hands only, while she can resort to any means to escape, except leaving the row.

Put one hand where the other cannot touch it. (Put the right elbow in the left hand.)

The Gigantic Snore.—Three gentlemen sit in the middle of the room and snore six times each, in unison. Hood's Sarsaparilla cures sleeplessness.

Three Peculiarities.

The superior qualities of Hood's Sarsaparilla are secured by three peculiarities, namely:—

First.—The combination of remedial agents used.

Second.—The proportion in which they are mixed.

Third.—The process by which the active medicinal properties are secured.

These are peculiar to Hood's Sarsaparilla, and are unknown to any other. The result of these peculiarities is a medicine of unusual strength, which effects cures hitherto unknown.

Hood's Sarsaparilla is also the only medicine of which can truly be said, 100 Doses One Dollar. This fact demonstrates that for economy this great medicine has no equal in the world, while for purity and strength it is absolutely unapproachable. Give Hood's Sarsaparilla a trial. We are confident it will give perfect satisfaction.

Put New Life Into Me.

Mr. W. R. Stayner, the well-known tin and sheet-iron worker, corner Main and Cherry streets, Cambridgeport, says: "I had become very much run down, and generally out of order; was very bilious, and my liver and kidneys were more or less deranged. A few bottles of Hood's Sarsaparilla built me right up, and put new life into me. I most cheerfully give this testimonial, and recommend Hood's Sarsaparilla to the like afflicted, believing it the best medicine they can use."

Very Much Run Down.

"For three months I was confined to the house, and part of the time to my room, with kidney and liver disease. I was very much run down, with no appetite, and had a cough. I bought a bottle of Hood's Sarsaparilla, and after taking it a short time I began to gain. Now I am so that I can do a good deal of work. I have much faith in Hood's Sarsaparilla." MRS. T. F. REYNOLDS, Fleming, N. Y.

Hood's Sarsaparilla Gives an Appetite.

What the Druggists Say about Hood's Sarsaparilla.

The candid opinion of reliable druggists, regarding any medicine, is certainly of great value, because they are far better able to judge of its merits than any other class of people. As they communicate directly with those who use the medicines, being often times requested to give advice in regard to what should be taken, they can observe the effects, and judge of the curative value of every article of this kind in the market. Thus it is that the words of commendation and praise for Hood's Sarsaparilla, which we are continually receiving from druggists throughout the United States, is extremely gratifying to us. We have space here to present only a very few extracts from these letters, but they are sufficient to show the esteem in which Hood's Sarsaparilla is held by the entire drug trade of the country. It will be observed that some of these druggists have become so convinced of the great value of Hood's Sarsaparilla that they have used it themselves, and thus are able to speak from personal experience regarding the medicine.

"I have used Hood's Sarsaparilla in my family for some time with good results. I freely recommend it to all of my friends and patrons as the best blood purifier on earth." WILLIAM S. GAFF, Druggist, Hamilton, Ohio.

"Last winter, after recovering from a prolonged sickness with diphtheria, and needing something to build me up, I took two bottles of Hood's Sarsaparilla. I felt good results from the first dose. It seemed to go from the top of my head to the ends of my toes. I know it is a good thing, and on the strength of my own experience, I have sold a great deal of Hood's Sarsaparilla. I consider it the best in the market." G. H. STRATTON, of J. W. Colton & Stratton, Druggists, Westfield, Mass.

"I have been selling Hood's Sarsaparilla for some time and it is giving good satisfaction. Seeing the benefit people derived from it, I persuaded my wife to

give it a trial. She has been troubled with dizziness and constipation, and her blood has been in bad order,—in fact, she has been all run down. Hood's Sarsaparilla is doing her a wonderful amount of good." F. M. BALDWIN, Druggist, Blanchester, Ohio.

"We are selling large quantities of Hood's Sarsaparilla, and are pushing it in preference to all others. We stop and convince our customers that it is the strongest and best in the market." A. B. LEE, Druggist, 453 Grand River Avenue, Detroit, Mich.

"I think a great deal of Hood's Sarsaparilla, and am selling large quantities of it, considering it one of my reliable standards." L. C. GILSON, M. D., Portland, Me.

"I can say with good faith that I never had a word of fault found with Hood's Sarsaparilla yet. All speak of it in the highest terms." R. E. KNAPP, M. D. and Druggist, Ypsilanti, Mich.

"Hood's Sarsaparilla is as staple an article with me as sugar and tea." R. S. Meacham, General Store, Pittsford, Vt.

"We sell no article of medicine which gives more general satisfaction than does Hood's Sarsaparilla, and we sell more of it than of any other medicine of the kind." W. CLARKE, West Buxton, Me.

"We sell more of Hood's Sarsaparilla than of any other blood purifier, and cheerfully recommend it for purifying the blood." SEELEY & HART, Williamsport, Pa.

"It is exceptionally my taste and inclination to recommend Hood's Sarsaparilla as compared with many proprietary medicines, as the consumers are satisfied with the curative effects of the same." JOHN B. FELLA, Eagle Drug Store, Toledo, Ohio.

Hood's Sarsaparilla

Sold by druggists. \$1; six for \$5. Made only by C. I. HOOD & Co., Lowell, Mass

100 Doses One Dollar

Hood's

SARSAPARILLA

PARLOR GAMES



THE HOUSEMAIDS



BLOWING THE FEATHER



AN IMPOSSIBILITY.

A ROMAN STATUE.

THE GAMES ILLUSTRATED ABOVE ARE DESCRIBED INSIDE.

C. I. HOOD & Co. LOWELL, MASS.